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| **Title** | **Planned Start** | **Planned Due** | **Lead By** |
| **Week 5** | | | |
| Design Menu | 17/8 | 31/8 | Tanya |
| Design Character Controls | 17/8 | 24/8 | Nathan |
| Design Art Assets | 17/8 | 31/8 | Long |
| Design In-Game Menu | 17/8 | 24/8 | Tanya |
| Enemies Designed | 17/8 | 24/9 | Michael |
| Traps Designed | 17/8 | 24/9 | Jay |
| Design Sound Assets | 17/8 | 31/8 | Rachael |
| Design Animation Assets | 17/8 | 31/8 | Long |
| **Week 6** | | | |
| Design Tutorial | 24/8 | 31/8 | Nathan |
| Design Death Handling | 24/8 | 31/8 | Rachael |
| Design Health Mechanic | 24/8 | 31/8 | Michael |
| Design Game Section 1 | 24/8 | 31/8 | Jay |
| **Week 7** | | | |
| Story Board Tutorial | 31/8 | 7/9 | Tanya |
| Story Board Game Section 1 | 31/8 | 7/9 | Jay |
| **Week 8** | | | |
| **Week 9** | | | |
| Develop Character Controls | 14/9 | 21/9 | Nathan |
| Develop Tutorial | 14/9 | 28/9 | Rachael |
| Develop Enemies | 14/9 | 21/9 | Michael |
| Develop Traps | 14/9 | 28/9 | Jay |
| Develop Death Handling | 14/9 | 28/9 | Michael |
| Validate Developed Products | 14/9 | 5/10 | Team |
| Source/Make Art Assets | 14/9 | 28/9 | Long |
| Source/Make Sound Assets | 14/9 | 28/9 | Tanya |
| **Week 10** | | | |
| Develop Health Mechanic | 21/9 | 28/9 | Tanya |
| Source/Make Animation Assets | 21/9 | 28/9 | Long |
| Develop Game Section 1 | 21/9 | 5/10 | Jay |
| **Week 11** | | | |
| Develop Menu | 28/9 | 5/10 | Tanya |
| Develop In-Game Menu | 28/9 | 5/10 | Nathan |
| Implement All Assets | 28/9 | 5/10 | Long |

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| **Week 3** | | | |
| Decide on Project Idea | 2/8 | 2/8 | Team |
| Write Project Minimum Features | 3/8 | 14/8 | Rachael |
| Write Project Extended Features | 3/8 | 14/8 | Long |
| Write Group Contract | 3/8 | 14/8 | Jay |
| Write Individual Member Section | 3/8 | 11/8 | Individual |
| Write Meeting Agenda | 2/8 | 15/8 | Tanya |
| **Week 4** | | | |
| Write Project Description | 9/8 | 14/8 | Rachael |
| Write Project Motivation | 9/8 | 14/8 | Jay |
| Write Project Risks | 9/8 | 14/8 | Michael |
| Write Justified Workload | 9/8 | 14/8 | Tanya |
| Write Beyond Current Capabilities | 9/8 | 14/8 | Michael |
| Write Resources and Tools | 9/8 | 14/8 | Long |
| Write Collaborative Workspaces | 9/8 | 14/8 | Jay |
| Write When Section | 9/8 | 15/8 | Nathan |

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| **Assignment Task** | **Week** | **Start** | **Due** | **Lead By** |
| Write Minimum Features | 7 | 31/8 | 14/9 | Rachael |
| Write Technologies and Architecture | 7 | 31/8 | 14/9 | Long |
| Write Estimation Plan | 7 | 31/8 | 14/9 | Individual |
| Write Project Background | 10 | 28/9 | 12/10 |  |
| Write Project Progress | 10 | 28/9 | 12/10 |  |
| Write Challenges and Learning | 10 | 28/9 | 12/10 |  |
| Write Project Processes | 10 | 28/9 | 12/10 | Individual |
| Write Marketing Pitch | 10 | 28/9 | 12/10 |  |
| Write Skills and Jobs | 10 | 28/9 | 12/10 |  |